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## Udk Game Programming Unrealscript

[SonicGDK Sonic Retro. Unreal Engine Wikipedia](#)

**SonicGDK Sonic Retro**

May 2nd, 2018 - Features SonicGDK is built on top of the UDK which features Complete editing environment through UnrealEd a WYSIWYG tool to allow content creation'

'Unreal Engine Wikipedia

May 1st, 2018 - Development of the first generation Unreal Engine was carried out by the founder of Epic Games Tim Sweeney Inspired by John Carmack's pioneering programming work on Doom and then Quake Sweeney started the engine in 1995 for the production of a game that would later become known as Unreal a first person shooter set in a medieval world with'

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